//logo

function setup() {

createCanvas(400, 400);

}

function draw() {

background(255,0,0);

fill(148,0,211)

circle(0, 00, 80);

fill(255,215,0)

ellipse(400, 400, 150, 80);

fill(255,255,255);

rect(20, 20, 360, 360, 20);

fill(245,222,179,100)

let x,y;

for(let a = 0 ; a <TWO\_PI ;a+=0.01){

x = 200+1.23\*(100\*cos(16\*a)+100\*(cos(6\*a))/2+10\*(sin(10\*a))/3);

y = 200+1.23\*(100\*sin(16\*a)+100\*(sin(6\*a))/2+10\*(cos(8\*a))/3);

vertex(x,y);

}

endShape();

fill(0,255,255,100)

ellipse(200, 200, 370, 150);

fill(0,255,255,100)

ellipse(200, 200, 150, 370);

strokeWeight(3);

stroke(51);

fill(178,34,34)

textSize(32);

text('KDAG', 158, 210);

fill(255,0,0);

triangle(21, 75, 58, 20, 86, 78);

triangle(45, 75, 58, 20, 86, 78);

fill(139,0,139);

square(320, 320, 55);

fill(106,90,205);

square(320, 320, 45);

fill(138,43,226)

square(320, 320, 35);

fill(0,0,255)

square(320, 320, 25);

fill(0,255,255)

square(320, 320, 15);

}